## **Extended Reality and Quantum Computing: Advancing** Science, Industry and Game Development (Unity)

- Design and Develop Interactive Virtual Environments using Unity and XR Tools
- · Gain Hands-on Experience with VR Headsets and Extended Reality Setups
- Understand Core Principles of Quantum Computing and Quantum Mechanics
- Explore Quantum Simulators like IBM Q and Learn Key Algorithms
- Discover Industry Applications of XR and Quantum Technologies Across Domains

### Resource Persons

### Mr. Munish Dhiman

Head of Research and Development, 86b.ai, Dubai UAE & Founder & CEO - Gesture Research International Limited, Gurgaon INDIA

Dr. Anjani Priyadarsini, Quantum computing Lead – AWS India

Mr. Sachin Namdeo. Project Engineer (Quantum Computing), **CDAC Bengaluru** 

Ms . Janani A, Quantum Support Engineer, IBM Research

# Registration Link: https://forms.office.com/r/4Pb1biw06z

Date: 16th - 20th June, 2025 Session 1: 10.30 am - 12.30pm

Session 2: 2pm-4pm Venue: AB5 405 Lab

### **Patron**

Dr. Iven Jose,

Director.

Manipal Institute of Technology Bengaluru, Manipal Academy of Higher Education (MAHE)



### Convenor

Dr. Dayananda P,

Professor and Dean, School of Computer Engineering, Manipal Institute of Technology Bengaluru, Manipal Academy of Higher Education (MAHE)

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